

Android-IA Scalability Features To Support A Single Build Target



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Agenda

- 01.org – Who We Are
- Problem statement
- Automatic module loading with ueventd
- Flexible installer
- Ethernet connectivity
- Scalable HALs
- EFI & secure boot

Android-IA on 01.org - Who We Are

- <https://01.org/android-ia/>
- Part of the larger 01.org website maintained by Intel Open Source Technology Center
- Independent Android community site dedicated to driving Android support and innovation on Intel Architecture
- Binaries and source code available
 - Code for all the topics covered today is/will be available online
- Ultimate objective of most of our IA enabling and innovation is upstream inclusion in Android Open Source Project (AOSP)
- Join our mailing list!

Single Build Target

Objective

- Run Android at some baseline level of functionality on multiple devices with a single binary installation image
- Ongoing process – every bit helps even if we can't do it all

Advantages

- Reduce the number of hard-coded parameters in the Android board configuration files
- Support many off-the-shelf devices, including ones we don't know about
- Reduce bring-up time on new platforms
- Target a class of devices instead of a specific device
- Lowers expertise required to bring up Android on a system

Scalability May Not Be For Everyone

- A single image may make it more difficult to optimize for a specific device without breaking something else
- Requires testing on all devices with any change
 - As opposed to just the specific device being targeted

Three Classes of Parameters

- Build-time configuration
 - Much of Android config is currently done here
 - Image is highly tuned to specific destination hardware
- Install-time configuration
 - Decisions made when software is installed
 - Permanent
 - Stored outside scope of software updates
 - Immutable
 - /factory/factory.prop
 - Scope limited to properties that are not auto-detectable or runtime immutable
 - Camera physical orientation
 - Graphics driver
 - LCD density (EDID-based config in future)
 - Disk partition layout
 - For auto-detectable properties
 - Run detection logic in the installer
 - Otherwise just interactively query the user
- Runtime configuration
 - Automatically detected or runtime mutable parameters
 - Manual selection, i.e. Settings app
 - Android PackageManager imposes some constraints on what is mutable

Automatic Kernel Module Loading

- Modprobe-like library functions
 - insmod_by_dep() and rmmod_by_dep() added to libcutils
 - Traverse modules.dep dependency hierarchy to insert all needed dependencies
 - System-wide and local blacklists can be used to skip loading particular modules
 - rmmod_by_dep() won't remove a dependency if used by something else
 - Uses modules.alias to map uevent modalias to the module name
- Enhance ueventd
 - Many uevents may come in before /system is mounted, queue them
 - Deferred processing until /system is available
 - Checks every time there is an 'add' event
- Additional init.rc commands
 - coldboot – trigger ueventd deferred module loading by triggering 'add' events in sysfs
 - probemod – improved 'insmod'; inserts required dependencies
- /sbin/modprobe
 - Drivers in kernel can request modules by launching a program
 - Default to /sbin/modprobe; thin wrapper around insmod_by_dep()
 - Not actually kernel.org GPL Modprobe

Automatic Module Loading (cont.)

- Loading appropriate WiFi Drivers
- Audio codecs
- USB peripherals
- Camera Hardware, uvcvideo
- Not everything can be auto-inserted yet
 - Currently building-in USB Ethernet and USB Serial drivers for alternate ramdisk targets
 - No /system available in Recovery Console
 - Sensor Hub drivers currently don't probe available hardware
 - Modules that require parameters must be inserted via init.rc
 - No modules.conf (yet)
- You need security too
 - MODSIGN in Linux 3.7 – more on this later
- Plan is to upstream to AOSP soon
- <https://01.org/android-ia/blogs/jzhang80/2012/increasing-android-device-scalability-automatic-kernel-module-loading>

Flexible Disk Installer “Iago”

- Not really applicable to handset/low-end tablet products
- Replaces old bootable/diskinstaller
 - Buggy, not flexible, MBR with GRUB only
- Use-cases
 - Install on Android on commodity hardware
 - Including devices not previously known
 - Intended for devices that boot from removable media
 - Dual/Multi boot with other Oses
 - Three boot modes
 - Automatic installer
 - Uses predefined configuration
 - Interactive installer
 - Installation questions to customize to user’s needs
 - Live Android session directly from the USB stick

Flexible Disk Installer “Iago”

- Design goals:
 - Lightweight integration into Android tree
 - Pulls in parted, ntfs-3g, efibootmgr
 - Parted eventually going away in favor of custom GPT library
 - Support for platform-specific plug-ins similar to Recovery/OTA system
 - Interactive disk partitioning
 - Dual/Multi Boot support
 - GPT/UEFI support (Legacy BIOS/MBR support dropped)

Flexible Disk Installer “Iago”

- Query user for configuration parameters
 - Install-time configuration parameters established here
 - Auto-detectable but immutable props have detection logic run in installer environment
 - Selections written to /factory/factory.prop, never touched by OTA or Factory Data Reset
- Eventual support for Multi-Boot
 - Currently support dual boot with Windows 8
 - Ubuntu, Fedora, Tizen, multiple Android installs
- Eventual support for a GUI
 - Installation media boots into Live Android image
 - Installer frontend a special app that only exists in Live image

SMBIOS Properties

- Special case of install-time parameters for known devices
- System Management BIOS (SMBIOS) specification
- Microsoft requires OEMs to support this for certification, all Intel devices that can run Windows should have it
- DMI sysfs
 - `/sys/device/virtual/dmi/id`
 - Unique modalias per device
- Search for substrings in modalias for manufacturer and model information
- `/system/etc/dmi-machine.conf`
 - Individual system property files in `/system/etc/machine-props/`
 - Parameters must be known a priori, but can be updated OTA
- Devices that aren't supported instead configured by Installer questions

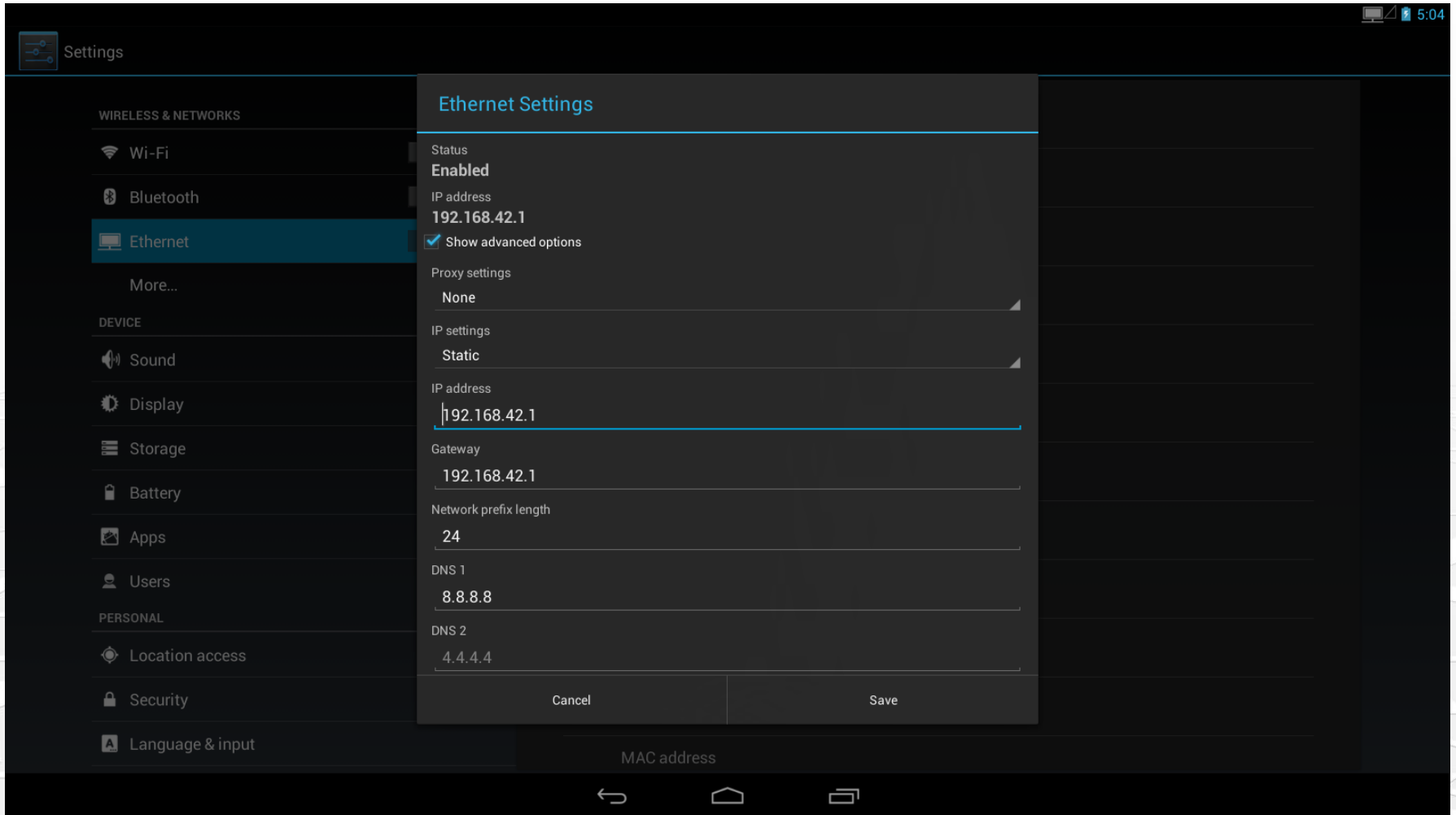
Disk Layout Scalability

- Disk information hardcoded in lots of places
 - recovery.fstab, vold.conf, init.rc or mountall fstab, OTA scripts, others...
- Establish /dev/block/by-name symlinks so files are static
 - As opposed to /dev/block/sda5 (example)
 - /dev/block/by-name/system
- Iago installer places partition names in GPT entries
 - Prefixed with randomly generated “install id”
 - Prevents issues with multiple Android installations on same device (Live image)
 - Modification to ueventd to create symlinks based on names passed in via block device uevents
- Many shipping Android devices do something similar
 - Partition name stored in the GPT
 - Include hard-coded controller name in path for security reasons
 - parse_platform_block_device() in ueventd
 - Otherwise, possible to spoof partitions using specially crafted GPT in removable media
- Advantages
 - Hardcoded files in build written once and never touched again
 - Physical disk configuration completely flexible, even span multiple disks
 - No Installer support yet, but could conceivably support things like LVM, SW RAID, etc.
 - Can install Android on removable media
 - But if security (user is enemy) is a concern don't do this!

Ethernet Connectivity

- Desirable for a few reasons
 - Devices without WiFi
 - ADB/GDB over Ethernet for devices without USB OTG
 - Performance throughput
- Configuration
 - Extended the Android Settings app
 - DHCP or Static IP configuration
 - Proxies
 - Status bar icon similar to WiFi
- Integrated with Android ConnectivityManager
 - Switches lower priority networks off when higher priority connections are available
 - EthernetManager not exposed directly to apps
 - Apps just see it as a generic network connection like WiFi or 3G
- Utility configuration
 - Use Ethernet as secondary network interface for debug
 - Allows Ethernet connectivity in alternate ramdisks
 - Also during bringup when UI isn't yet working
- <https://01.org/android-ia/blogs/mkgumbel/2013/ethernet-support-android-ia>

Ethernet Screenshot



Device Triggers

- Sometimes need for more complicated processing on device insertion
- Ueventd only has limited functionality
 - Creation of device nodes
 - Permissions on device nodes based on ueventd.rc
 - Automatic insertion of modules and their dependencies based on modalias/modules.dep
- Extend ueventd.rc syntax to allow wildcards within the path (not just at end)
- Extend init.rc syntax
 - Perform additional actions when a device is added or removed
 - Example: bring up network interface when USB Ethernet adapter is connected
- Working with Google on acceptable upstream implementation
 - <https://android-review.googlesource.com/#/c/40143/>

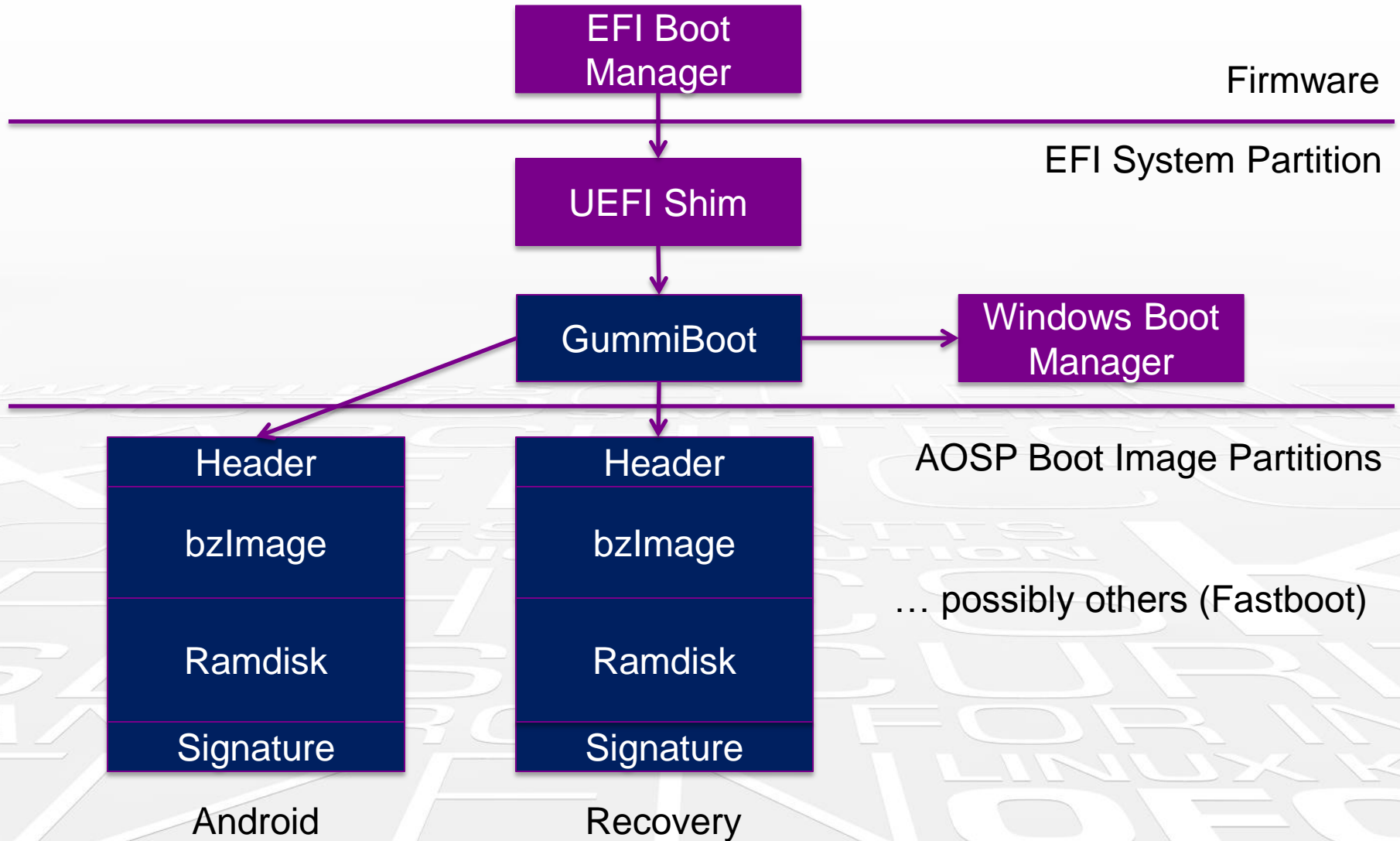
Scalable HALs

- Audio HAL
 - Extension of Nexus 7 Audio HAL
 - At boot time, probe attached audio codecs
 - Configure mixer controls appropriately
 - No standard set of names for mixer controls
 - Set of XML files for each codec vendor family
 - So far Realtek & Cirrus Logic (most common)
 - Can add new ones without modifying HAL code
- Sensors
 - Check for industry-standard IIO Sensor Hub at first boot
 - Slightly time-consuming, cache the result for later boots
 - We expect most Win-8 class slates to have this hub
- Camera HAL
 - Support various USB cameras using Video4Linux interfaces
 - Physical layout specified in ro.camera.* properties

UEFI Secure Boot

- Single secure boot solution for UEFI platforms
 - Some elements here still WIP and not on 01.org
- Need to trust bootloader stages, kernel, ramdisk, modules, and all inputs
- Linux kernel modules on /system signed with new modsign feature in Linux 3.7
 - Use static key checked into the build instead of throwaway key
 - Reduced size of OTA incremental images
 - Out-of-tree modules can be delivered as binaries
 - Fastboot won't have to flash both /system and kernel
 - Development team doesn't have any access to production key
 - All keys in repo are development test keys
 - `sign_target_files_apks` extended to additionally re-sign modules and replace public key in kernel with production key

UEFI Secure Boot Diagram



UEFI Shim

- Modified Red Hat UEFI Shim
 - Signed with the key stored in firmware, typically Microsoft key
 - Contains its own signature and key management logic from OpenSSL
 - Verifies next stage image is signed
 - Exports security services for use by later EFI stages
 - Loads next UEFI stage using PE/COFF link-loading to bypass FW security policy
 - Open source version has key onloading for adding own keys
 - Modification is to verify arbitrary blobs PE/COFF executables

GummiBoot

- Modified Gummiboot
 - Signed with key in UEFI Shim (not FW key!)
 - Supports loading standard Android boot image format
 - system/core/mkbootimg
 - AOSP boot image format slightly extended to include optional signature
 - Uses UEFI Shim security services to verify boot image and config files
 - Starts kernel directly using some efilinux code
 - Alternate boot target support
 - Interactive menu for eng builds
 - Check for 'magic' keys to load alternate targets like Recovery Console
 - Android Bootloader Control Block support for recovery console persistence
 - Re-launch Recovery Console with same parameters if power interrupted
 - LoaderEntryOneShot EFI variable set by kernel driver
 - For "adb reboot recovery"
 - Windows Boot Manager for Dual Boot installations

Userspace Fastboot

- Traditionally, Fastboot implemented in bootloader
 - Reference implementation in LK Bootloader
 - Need to re-implement with every bootloader change
- Implemented as a tertiary boot target
 - Additional boot image with special ramdisk
 - Similar to Recovery Console
- Plug-in architecture
 - Similar to Recovery Console plug-ins
 - Add platform-specific flashing commands
 - Update device firmware, baseband, BIOS, etc
- Uses recovery.fstab to map device nodes
- Full Android userspace is nice
 - Shell commands, libz, available
 - On-the-fly gzip decompression
 - Ethernet connectivity
- However, with migration to UEFI, plan is to re-implement as UEFI application which can be baked into firmware
 - Google likes this better because it will be always available

Future Work

- Framework overlay scalability
 - config.xml, overlays, etc.
 - Cyanogenmod has some work in this space
- Fastboot as EFI application
- More Installer plug-ins
- Integration of Sony DASH Dynamic Sensor HAL
 - <https://github.com/sonyxperiadev/DASH>
- Multiple graphics driver support
 - Multiple hwcomposer, gralloc, EGL driver libs
- Install-time App specification
- We're hiring!