Mainline Kernel Support for Opportunistic Suspend

Rafael J. Wysocki

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Outline



The Story Begins

2 Suspend Blockers

- How Could That Go Wrong?
- Fallout
- 3 Wakeup Sources
 - Start Over
 - Add More Structure
- 4 Autosleep
 - To Support Or Not To Support
 - Old Game With New Name
- 5 Current Situation
 - The Final (Hopefully) Cut



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First Submission (2009)

Wakelock – kernel object used to make the kernel's system suspend core code refuse to start or abort (if already started) a system transition to a sleep state (e. g. suspend-to-RAM).

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Needed to implement a feature allowing the kernel to start system suspend transitions automatically under the "right" conditions (opportunistic suspend).

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Needed to implement a feature allowing the kernel to start system suspend transitions automatically under the "right" conditions (opportunistic suspend).

Nobody was impressed

"This surely can be done in a different way" type of reaction.

- From the kernel (through the scheduler, perhaps?)
- From user space

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Meeting with Android kernel team

- Which of the Android-specific kernel features may be merged into the mainline kernel?
- How to change them so that they are more acceptable?

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- How to change them so that they are more acceptable?

"Wakelocks" was choosen as the first one to try

- Change the name (make it reflect what those things do).
- Clean up the code.
- Document it better.
- Tell people why it is important to you (motivation).
- Introduce the core functionality first, extensions later.

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First reactions were not hostile

Requests for minor changes mostly.

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Fierce opposition from "Nokia camp" developers

- This is all wrong (e. g. too heavy-handed)!
- We should use a more fine grained approach (from the start).
- This is not a good use case for system suspend.
- Perhaps we don't need system suspend at all.

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More and more people joined and started to throw non-technical agruments or arguments unrelated to the actual topic and insults.

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Finally, it became an all-out flame war and the technical point was lost.

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Consider a system with the currently used clock event device in a power domain along with some other I/O devices. That domain may be turned off during system suspend but not in the working state.

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It ensures that applications don't use the CPU "in the background".

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That may not be the case too

What about applications using suspend blockers?

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PM Mini-Summit in 2010 (Before Kernel Summit)

Not a very successful event

- Few people in attendance.
- Nobody from the Android camp.
- Nokia developers present.

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Why was opportunistic suspend regarded as a mistake?

- It was perceived as a (poor man's) replacement of runtime PM.
- It would require changes throughout the whole kernel up to user space to ensure that automatic suspend is blocked in the entire wakeup events processing paths.

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What about misbehaving applications?

It should be the user/app store responsibility to catch them.

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This started to be a real problem for the mainline kernel

- Device drivers written for Android were supposed to use wakelocks.
- They formed a growing pile of kernel code that couldn't be merged into the mainline (in the form it actually was used in).

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New Approach: Wakeup Event Counters (June 2010)

Why don't we address the most obvious problem alone first?

There was a known race condition between the handling of wakeup events and the system suspend process: wakeup events could be lost if they occured during system suspend even though the associated physical signals would wake up the system from sleep.

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- A counter of wakeup events in progress.
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The /sys/power/wakeup_count interface

Could be used to trigger wakeup events count checking during system suspend.

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pm_stay_awake() and pm_relax()

pm_stay_awake()

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- Roughly corresponds to the "locking" of a wakelock.

Start Over

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pm_wakeup_event()

Roughly pm_stay_awake() with a timer set up to do the equivalent of pm_relax() in the future.

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struct wakeup_source

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- Global spinlock dropped.
- One atomic variable used to store both the global counters.
- List of wakeup source objects protected by RCU.
- Separate spinlock for each wakeup source.

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Create wakeup source objects for wakeup devices automatically

When they are enabled to wake up the system from sleep.

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"Raw" Wakeup Source API

__pm_stay_awake(), __pm_relax(), __pm_wakeup_event()

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Add More Structure

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Analogous to the (kernel) wakelocks API.

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My Personal "OK moment"

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There were people asking about the status of wakelocks and whether or not there was any plan to merge that feature.

Then I started to think about implementing kernel-based opportunistic suspend on top of wakeup sources.

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Kernel Summit 2011

"Patch review" discussion

That became a discussion about merging out-of-the-tree features. During that discussion Linus stated clearly that in his opinion we should consider merging "suspend blockers".

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I thought it was actually too late for that, but the idea of implementing kernel-based opportunistic suspend on top of wakeup sources suddenly appeared to me as something that might succeed.

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I still was concerned about extra code that would have to be added to ensure the "protection" of wakeup events on their way up to user space (at least one wakeup source would have to be active all the time).

Autosleep Patch Set (February 2012)

/sys/power/autosleep (not present in current Android)

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Create wakeup source objects (with names) and make them active.

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/sys/power/wake_unlock

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Limited number and garbage collection

There is a build-time limit of the number of wakeup source objects that user space can create and a garbage collection mechanism for the unused ones (both were made optional at the request of Android developers).

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Wakeup Event During Wait Issue

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During the discussion Matt Helsley suggested that it might be handled through epoll() if one additional flag was added to it. That idea was then implemented by Arve Hjønnevåg from the Android kernel team.

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EPOLLWAKEUP And CAP_BLOCK_SUSPEND

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The EPOLLWAKEUP flag is ignored uless the process using epoll() has the CAP_BLOCK_SUSPEND capability (name suggested by Michael Kerrisk). That capability is also necessary for using the /sys/power/wake_lock and /sys/power/wake_unlock interfaces.

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The EPOLLWAKEUP flag and the CAP_BLOCK_SUSPEND capability are not present in the current Android (for what I know).

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Questions?

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Resources

References



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Resources

Source Code

- include/linux/pm_wakeup.h
- o drivers/base/power/main.c
- o drivers/base/power/sysfs.c
- o drivers/base/power/wakeup.c
- kernel/power/*

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Thank you for attention!

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