

#### FOR IMMEDIATE RELEASE

# SONY COMPUTER ENTERTAINMENT TO START THE FULL-SCALE LAUNCH OF PLAYSTATION®MOBILE

Newly Developed Content for PlayStation®Mobile to Be Delivered Through PlayStation®Store this fall

Official Version of PlayStation®Mobile SDK Available Shortly

## ASUS AND WIKIPAD TO JOIN PLAYSTATIONTMCERTIFIED LICENSE PROGRAM

**Tokyo, August 15, 2012**– Sony Computer Entertainment Inc. (SCE) today announced that it will start the full-scale launch of PlayStation®Mobile this fall, delivering the world of PlayStation® on open operating system-based devices, by providing newly developed content for PlayStation Mobile through PlayStation®Store. The service will start in 9 countries including Japan, United States, Canada, United Kingdom, France, Germany, Italy, Spain, and Australia with more countries to follow.

At launch this fall, users will be able to enjoy approximately 30 new titles from a variety of genres including Adventure, Action, Puzzle, and Sports, created by third party developers and publishers as well as SCE Worldwide Studios.

With the aim of offering a more streamlined development environment for creating content for portable devices, the PlayStation Mobile Developer Program includes the official version of PlayStation Mobile SDK and will become available to the development community following the launch of the dedicated content for PlayStation Mobile through PlayStation Store. This will be rolled-out in a phased manner in 11 countries and regions including Japan, United States, Canada, United Kingdom, France, Germany, Italy, Spain, Australia, Hong Kong and

Taiwan. The PlayStation Mobile Developer Program will allow developers to easily distribute their content through PlayStation Store on a commercial basis and market their games to millions of dedicated gamers with PlayStation<sup>TM</sup>Certifed\* devices and PlayStation®Vita. The license agreement for the SDK is US\$99 annually\*2.

In addition to 56 third party developers and publishers in Japan and Europe, a total of 29 developers and publishers across regions including the United States have agreed to develop content for PlayStation®Mobile.

SCE also announced ASUSTeK Computer Inc. and WikiPad Inc. will join the PlayStation Certified license program. By further expanding PlayStation Certified devices, SCE will deliver the unmatched PlayStation experience to even more smartphone and tablet users around the world.

"Inspired by the diverse needs of consumers in all areas and phases of life, ASUS' foremost mission is to deliver truly innovative solutions that inspire consumers to reach for greater heights of productivity and fun. The ASUS Transformer Pad, which can transform from tablet to Notebook PC delivers this value," said Samson Hu, Corporate Vice President & GM of Mobile Communications Products BU at ASUSTEK Computer Inc. "As a leading enterprise in the new digital era, ASUS offers PlayStation-like gaming experiences with the convenience of its array of products. With the Transformer Pad's inclusion as a PlayStation Certified partner, we will surpass users' imaginations and change the rules of gaming."

"Wikipad is the first true video game tablet built with an attachable gamepad controller that provides gamers with a mobile console experience. As we head into our upcoming launch, we are excited to be partnering with Sony Computer Entertainment." said Fraser Townley, President of Sales Wikipad.Inc. "PlayStation's continued commitment to delivering innovative entertainment experiences that captivate gamers is unparalleled and we are thrilled to partner with them."

In conjunction with the launch of dedicated content for PlayStation Mobile through PlayStation Store, legendary PlayStation games (PS one® Classics) for PlayStation Certified devices will no longer be offered\*\*3.

SCE will further accelerate the delivery of PlayStation-like experiences to even more users through PlayStation Mobile.

\*1The license program to expand PlayStation Mobile, dedicated for portable hardware manufacturers. SCE will not only license logos but also provide necessary development support. As of August 15, 2012, the line-up of PlayStation<sup>TM</sup>Certified devices include the HTC One series of smartphones, HTC One<sup>TM</sup> X, HTC One<sup>TM</sup> S, and HTC One<sup>TM</sup> V and Xperia<sup>TM</sup>GX, Xperia<sup>TM</sup>SX from Sony Mobile Communications AB. Content developed with The official version of PlayStation®Mobile SDK will be available on those devices, also Xperia<sup>TM</sup> arc, Xperia<sup>TM</sup> acro, Xperia<sup>TM</sup> acro S from Sony Mobile Communications AB, and "Sony Tablet" S and "Sony Tablet" P from Sony Corporation. Model name may vary by region. Sales model may vary by area.

\*2 The fee is for the US market. The fee differs by countries and regions.

\*3 This campaign will be launched for Xperia<sup>™</sup> arc,Xperia<sup>™</sup> acro, Xperia<sup>™</sup> PLAY, Xperia<sup>™</sup> acro HD, Xperia<sup>™</sup> S, Xperia<sup>™</sup> ion, Xperia<sup>™</sup> acro S, "Sony Tablet" S and "Sony Tablet" P

### **About Sony Computer Entertainment Inc.**

Recognized as the global leader and company responsible for the progression of consumer-based computer entertainment, Sony Computer Entertainment Inc. (SCEI) manufactures, distributes, develop and markets the PlayStation®2 (PS2®) computer entertainment system, the PSP® (PlayStation®Portable) handheld entertainment system, the PlayStation®3 (PS3®) computer entertainment system and the PlayStation®Vita (PS Vita) portable entertainment system. SCEI has revolutionized home entertainment since they launched PlayStation in 1994. PS2® further enhances the PlayStation legacy as the core of home networked entertainment. PSP® is a handheld entertainment system that allows users to enjoy 3D games with highquality full-motion video and high-fidelity stereo audio. PS3® is an advanced computer system, incorporating the powerful Cell Broadband Engine and RSX processors. PS Vita is an ultimate portable entertainment system that offers a revolutionary combination of rich gaming and social connectivity within a real world context. SCEI also delivers the PlayStation® experience to open operating systems through PlayStation®Mobile, a cross device platform. Headquartered in Tokyo, Japan, SCEI, along with its affiliated companies, Sony Computer Entertainment America LLC., and Sony Computer Entertainment Europe Ltd., and its division companies, Sony Computer Entertainment Japan and Sony Computer Entertainment Asia develops, publishes, markets and distributes hardware and software, and manages the third party licensing programs for these platforms in the respective markets worldwide.

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### List of Third Party Game Developers and Publishers

As of August 14th, 2012

(In alphabetical order of developer/publisher)

**JAPAN** 

ACQUIRE Corp.

ALPHA· UNIT CO., LTD

Index Corporation

Kadokawa Games, Ltd.

ALVION Inc. Kadokawa Shoten Publishing Co., Ltd.

ARC SYSTEM WORKS CO.,LTD. KAGA CREATE CO.,LTD.

ARTDINK CORPORATION KAYAC Inc.

ASCII MEDIA WORKS Inc. MAGES. Inc.

ASGARD Co.,Ltd. MarvelousAQL Inc.

ASOBIMO,Inc. Mobile Internet Technology Co.,Ltd.

BoobyTrap.,Ltd. NCM Entertainment Corporation / Forever Entertainment S.A. Group

Omni Systems Ltd.

CYBERFRONT Corporation NEX ENTERTAINMENT CO.,LTD.

D3PUBLISHER INC.

eitarosoft, inc.

PROTOTYPE CO.,LTD.

ENTERBRAIN, INC.

Pygmy Studio.Co., Ltd.

FOG inc.

Q Entertainment Inc.

FromSoftware, Inc

G STYLE CO.,LTD.

Nippon Ichi Software, Inc.

PROTOTYPE CO.,LTD.

Pygmy Studio.Co., Ltd.

Rocket Studio,

SEGA Corporation

Gameloft SPIKE CHUNSOFT Co.,Ltd.

Granzella Inc. STARFISH-SD Inc.

GungHo Online Entertainment, Inc. SUCCESS Corporation

GUST CO.,LTD. SYNC Inc.

HAMSTER Corporation TAKUYO KOUGYO CO.,LTD.

IDEA FACTORY Co., Ltd. TECMO KOEI GAMES Co., Ltd.

IMAGEEPOCH INC. Zener Net Works Inc.

46 companies in total

**EUROPE / PAL / NORTH AMERICA** 

Action Button Ent Origin8 Technologies Ltd.
Albino Pixel Ltd. Playerthree Ltd.
Atomicom Ltd. Pompom Software Ltd.

Beatnik Games Ltd. Quirkat Inc.

Big Head Games Ltd. Retroburn Game Studios Ltd.

bitforge AG Ripstone Ltd.

Crash Lab Ltd. SCEE Research & Development

Eclipse Games S.C. SFB Games Ltd.

Eiconic Games Ltd Spinning Head Software Ltd.

Futurlab Ltd. Tama Global
Green Hill Ltd. Team 17 Digital Ltd.

Happion Laboratories

Hellfire Games

Honeyslug Ltd.

Team 17 Bi
Thumbs Up
THQ
Tikipod Ltd.

Icon Games Entertainment Ltd.

Triangle Factory byba

Laughing Jackal Ltd. Vlambeer vof

Mobirate Ltd. Wired Productions Ltd.

Muteki Games Yippee Entertainment Ltd

Necrosoft

NuChallenger, LLC