



SONY COMPUTER ENTERTAINMENT TO INTRODUCE SUPPORT OF PLAYSTATION®ONE CLASSICS FOR PLAYSTATION®VITA; SYSTEM SOFTWARE UPDATE SCHEDULED FOR THIS SUMMER

Tokyo, June 5, 2012 – Sony Computer Entertainment Inc. (SCE) today announced that it will support PlayStation®one Classics for PlayStation®Vita (PS Vita), through the system software update, scheduled for this summer.

This enhancement will enable users to enjoy legendary original PlayStation® titles including “FINAL FANTASY VII” from SQUARE ENIX CO., LTD. and “RESIDENT EVIL DIRECTOR'S CUT” from CAPCOM Co., Ltd. and “Crash Bandicoot” from SCE on their PS Vita’s beautiful 5inch OLED display.

SCE will further accelerate the expansion of the PS Vita platform through regular system software updates.

About Sony Computer Entertainment Inc.

Recognized as the global leader and company responsible for the progression of consumer-based computer entertainment, Sony Computer Entertainment Inc. (SCEI) manufactures, distributes, develop and markets the PlayStation®2 (PS2®) computer entertainment system, the PSP® (PlayStation®Portable) handheld entertainment system, the PlayStation®3 (PS3®) computer entertainment system and the PlayStation®Vita (PS Vita) portable entertainment system. SCEI has revolutionized home entertainment since they launched PlayStation in 1994. PS2® further enhances the PlayStation legacy as the core of home networked entertainment. PSP® is a handheld entertainment system that allows users to enjoy 3D games with high-quality full-motion video and high-fidelity stereo audio. PS3® is an advanced computer system, incorporating the powerful Cell Broadband Engine and RSX processors. PS Vita is an ultimate portable entertainment system that offers a revolutionary combination of rich gaming and social connectivity within a real world context. SCEI also delivers the PlayStation® experience to open operating systems through PlayStation®Suite, a cross platform and cross device initiative. Headquartered in Tokyo, Japan, SCEI, along with its affiliated companies, Sony Computer Entertainment America LLC., and Sony Computer Entertainment Europe Ltd., and its division companies, Sony Computer Entertainment Japan and Sony

Computer Entertainment Asia develops, publishes, markets and distributes hardware and software, and manages the third party licensing programs for these platforms in the respective markets worldwide.

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