



The Yocto Project Overview and Update



Intel Corporation February 15, 2012



It's not an embedded Linux distribution



It creates a custom one for you.



Agenda

What is the Yocto Project

- Overview
- Community

Overview of Poky - the build system

- Bitbake
- Application Developer Kit
- Hob2 Show & Tell

The Yocto Project Update

- 1.1 / 1.2 Features
- Beyond 1.2

Yocto Project Overview

- The Yocto Project* is an open source collaboration project
 - Provides templates, tools and methods to help you create custom Linux-based systems for embedded products regardless of hardware architecture.
- Focused resources for system application developers who need to customize a Linux distribution for a device
- Validated and tested BSPs in a common format
- Automatically creates an application development SDK customized for each specific device
- Supported by embedded industry leaders across multiple architectures (IA, ARM, PowerPC, MIPS, etc)
- Is a great starting point for "roll your own" embedded developers and commercial distribution vendors.
- Enables easy transition from Proof of Concept (POC) to supported Commercial Linux with no loss of optimizations, code or design
- Proprietary code can be included in build structure within a separate layer, which can be kept private. (security)
- Project hosted by the Linux* Foundation

Participating Organizations

Silicon **Vendors**













OSVs







Embedded Tools, Consulting Services. Users...







Panasonic ideas for life IISA







Contact the Linux Foundation if you are interested in becoming a participating organization. (Take part in Governance, Advisory Board, Advocacy and Communications)

Benefits of Yocto Project

- Linux is becoming increasingly popular for Embedded
- Non-commercial and commercial embedded Linux has many distros
 - Developers spend lots of time porting or making build systems
 - Leaves less time/money to develop interesting software features
- The industry needs a common build system and core technology
- Industry leaders have joined together to form the Yocto Project, the benefit of doing so is:
 - Less time spent on things which don't add value (build system, core Linux components)
 - Increased ability to enable key silicon features
 - Linux grows more in embedded

What makes up the Yocto Project

- Embedded tools and a distribution build environment
 - · Eglibc, prelink, pseudo, swabber, along with other tools
- Support ARM, MIPS, PPC, x86 (32 & 64 bit)
- Shares core meta data (OE-core) with Opemembedded community
- Complete Embedded Linux OS with meta data
- Releases at on a 6 month (or so) cadence
 - Latest (stable) kernel, toolchain and packages, documentation
 - App Development Tools including Eclipse plugins and emulator
- BSPs are available from various Vendors

t's not an embedded Linux distribution - it creates a custom one for yo

Why does it matter to you?

- Start with a know validated set of packages
 - Toolchain, kernel and userspace
- Bootable Embedded Linux Image in about 1 hour
- Excellent Application & System Developer tools
 - Eclipse, performance, debug
 - Tracing, power analysis
- Flexible kernel development tools
 - Configuration and patch management
- Porting to new hardware is easy
 - Change or create a new config file and rebuild
- Easy path to the commercial Embedded Linux Market
 - Mentor Graphics, Montavista Timesys, Wind River

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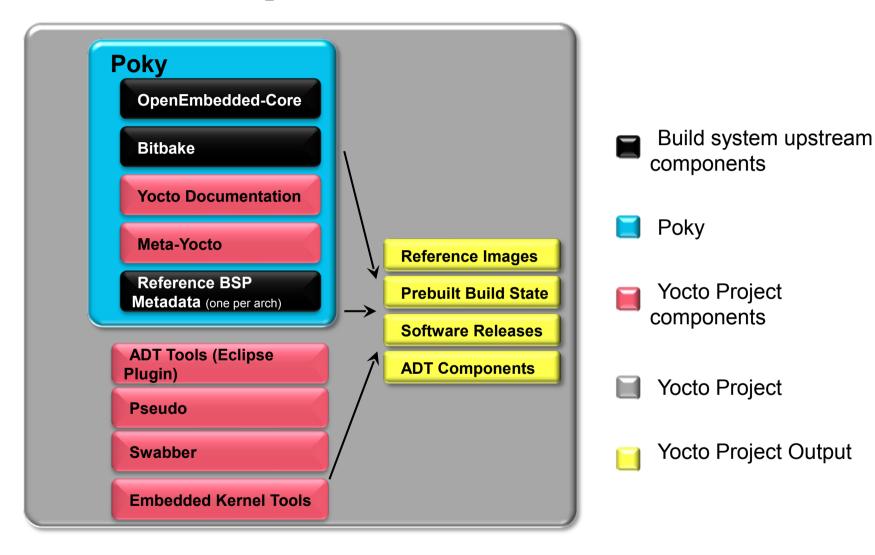
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Yocto Project = Poky + Tools + Upstreams



Yocto Project provides best of upstream for a stable base

Upstream

Software→

Projects

What's OE-Core

OpenEmbedded (oe-classic)

- Large Community (founded in 2005)
- Lots of recipes, machines & distros
- Uses bitbake as the task executor

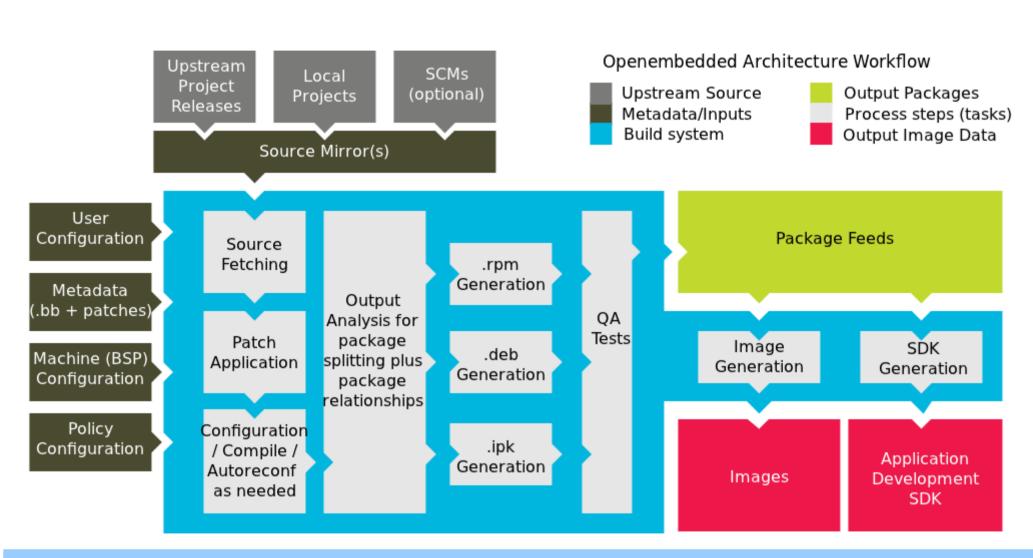
Poky

- One of a number of commercially supported distros
- Limited number of current recipes for base construction
- Tested and updated regularly

Layered approach (more later)

- OE-Core as base Machine / Distro neutral
- · Others can build on it

Devils in the Details



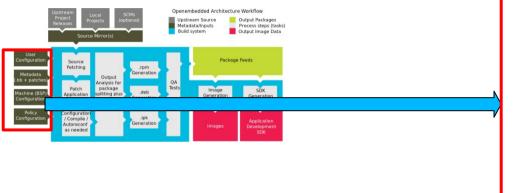
Slides and video: http://bit.ly/it9rkB



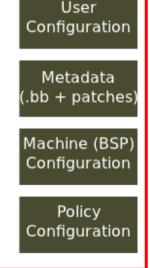


Configuration

 Configuration files (*.conf) - global definition of variable



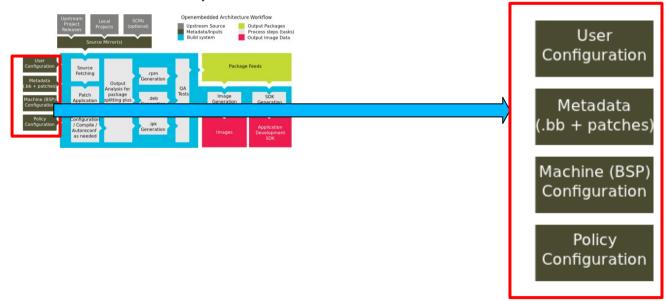
- build/conf/local.conf
 - local user defined variable
- meta/conf/distro/poky.conf
 - Poky policy config variables
- Meta/machine/routerstationpro.conf
 - Machine specific variables



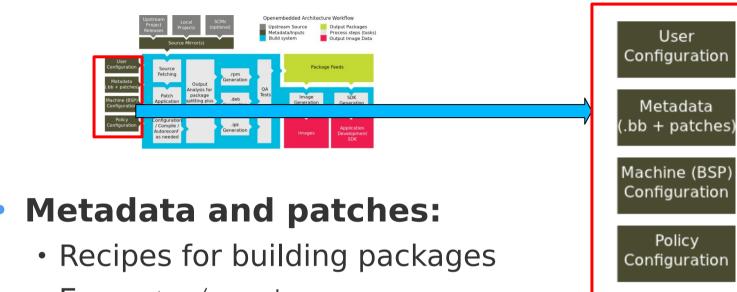
User Configuration

User configuration:

- conf/local.conf some things to set:
 - Set BB_NUMBER_THREADS and PARALLEL_MAKE, based on the number of threads in the machine
 - Set MACHINE="foo" for the CPU architecture
 - EXTRA_IMAGE_FEATURES adds features (groups of packages)
 - INCOMPATIBLE_LICENSE = "GPLv3" eliminates packages using this license (for example)

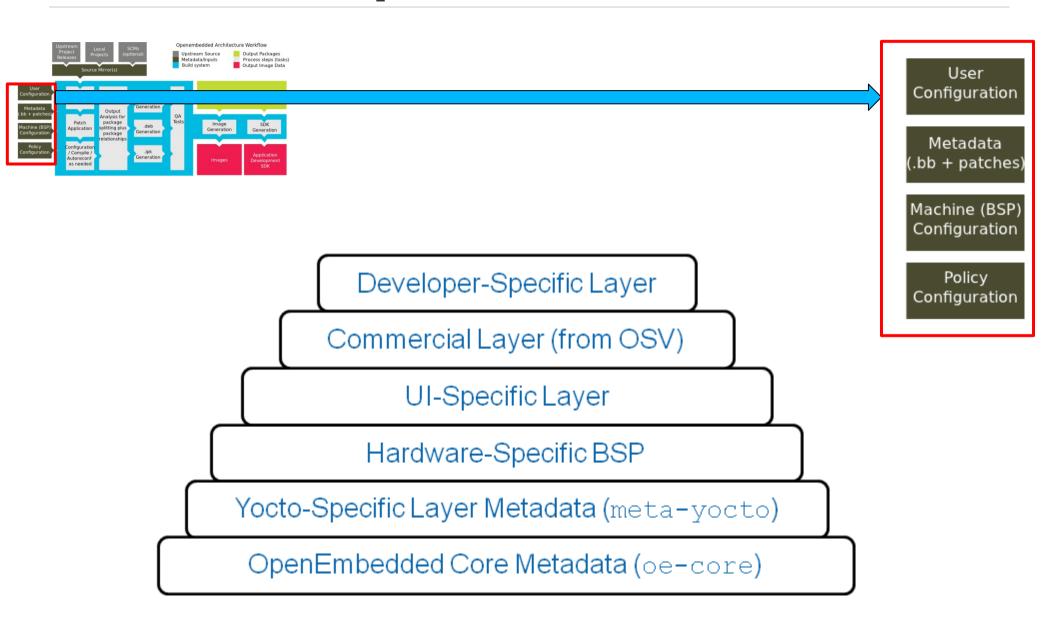


Recipes & Metadata



- Eg, meta/recipescore/coreutils/coreutils_6.9.bb builds the core utilities (version 6.9) and installs them
- meta-recipes-core/coreutils/coreutils-6.9/ includes patches, also could include extra files to install

Recipes & Metadata



BSP Layers

- Layers contain extensions and customizations to base system
- Can include image customizations, additional recipes, modifying recipes, adding extra configuration
 - Really just another directory to look for recipes in
 - Added to the BBLAYERS variable in build/conf/bblayers.conf
- BSPs are layers that add machine settings and recipes
- Machine settings are specified in a layer's conf/machine/xxx.conf file(s)
- Examples:
 - Sandy Bridge + Cougar Point:
 - meta-intel/conf/meta-sugarbay/machine/sugarbay.conf
 - Routerstation Pro (MIPS)
 - yocto/meta/conf/machine/routerstationpro.conf

Kernel Development

- We try to develop upstream wherever possible
- Two major advances in the Yocto Project:
 - Branching tools: Per-BSP git branches contain machinespecific kernel sources. Tools collect up the relevant tree of branches
 - Kernel features: patches and configuration fragments managed as a functional block

Results:

- Can turn on a collection of features for a given BSP
- Less code duplication
- Easier to choose a config fragment and patches

Kernel Tools Details

Components

- Linux-Yocto recipe
 - meta/recipes-kernel/linux/linux-yocto*.bb
- Linux-Yocto git repository
 - http://git.pokylinux.org/cgit/cgit.cgi/linux-yocto-2.6.37
 - http://git.pokylinux.org/cgit/cgit.cgi/linux-yocto-3.0

Kernel Versions

- Linux-yocto-stable: 3.0.2
- Linux-yocto: 2.6.37 and 3.0.2
- linux-korg.bb: current HEAD of linux.git, base minimum of tools
- Linux-yocto-rt : RealTime

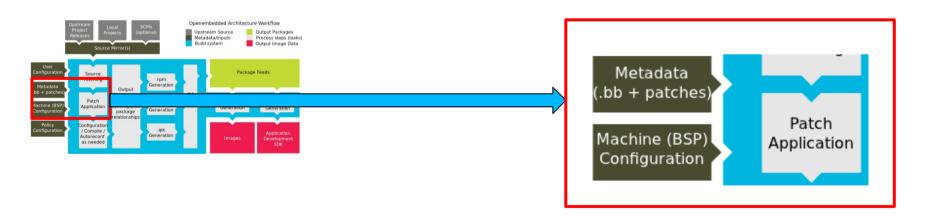
Source Fetching



- Recipes call out location of sources
 - SRC_URI can be local or in the ether
- Bitbake can fetch from various types
 - git, svn, bzr, from tarballs, and many, many more*
- Versions of packages can be fixed or updated automatically
- Yocto Project sources mirror available as a fallback, if the sources move on the internet

Patching

- Once sources are obtained, the patches are applied
- This is a good place place to patch the software yourself
- However, we encourage you to contribute development upstream whenever possible (we try to)



Configure/Compile



 Autoconf can be triggered automatically to ensure latest libtool is used

```
DESCRIPTION = "GNU Helloworld application"
SECTION = "examples"
LICENSE = "GPLv2+"
LIC_FILES_CHKSUM = "file://COPYING;md5=751419260aa954499f7abaabaa882bbe"
PR = "r0"
SRC_URI = "${GNU_MIRROR}/hello/hello-${PV}.tar.gz"
inherit autotools gettext
```

CFLAGS can be set

```
CFLAGS prepend = "-I ${S}/include "
```

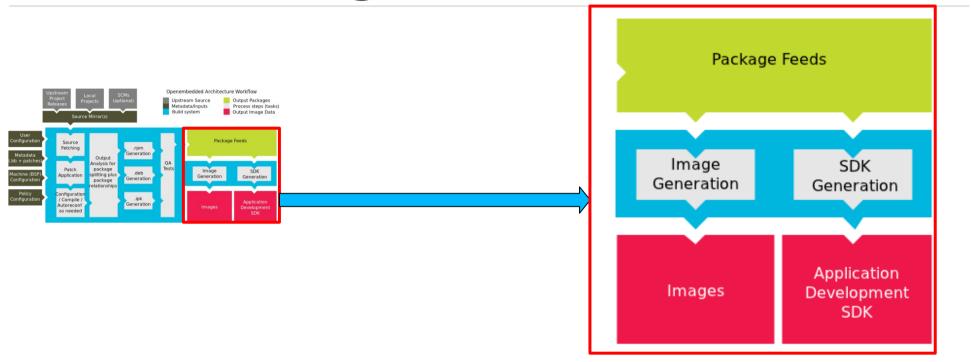
 Install task to set modes, permissions, target directories, done by "pseudo"

Packaging

- Once configure/compile/install is completed, packaging commences
- The most popular package formats are supported: RPM, Debian, and ipk
 - Set PACKAGE CLASSES in conf/local.conf
- You can split into multiple packages using PACKAGES and FILES in a *.bb file:



Image Generation

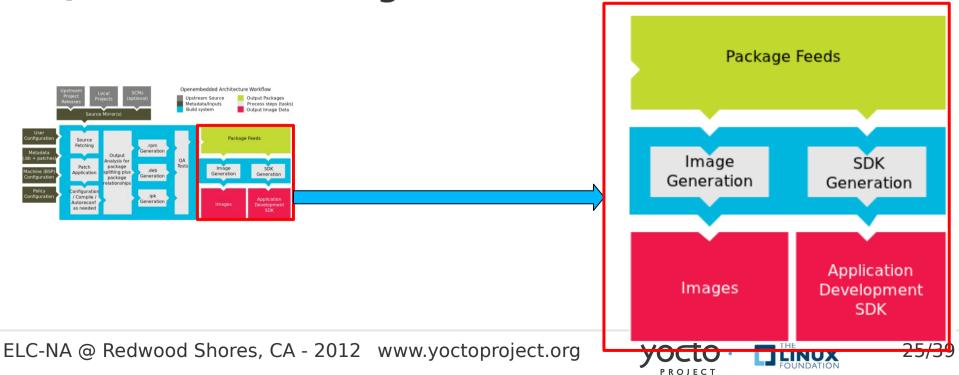


- Images are constructed using the packages built earlier in the process
- Uses for these images:
 - Live Image to boot a device
 - Root filesystem for QEMU emulator
 - Sysroot for Application development

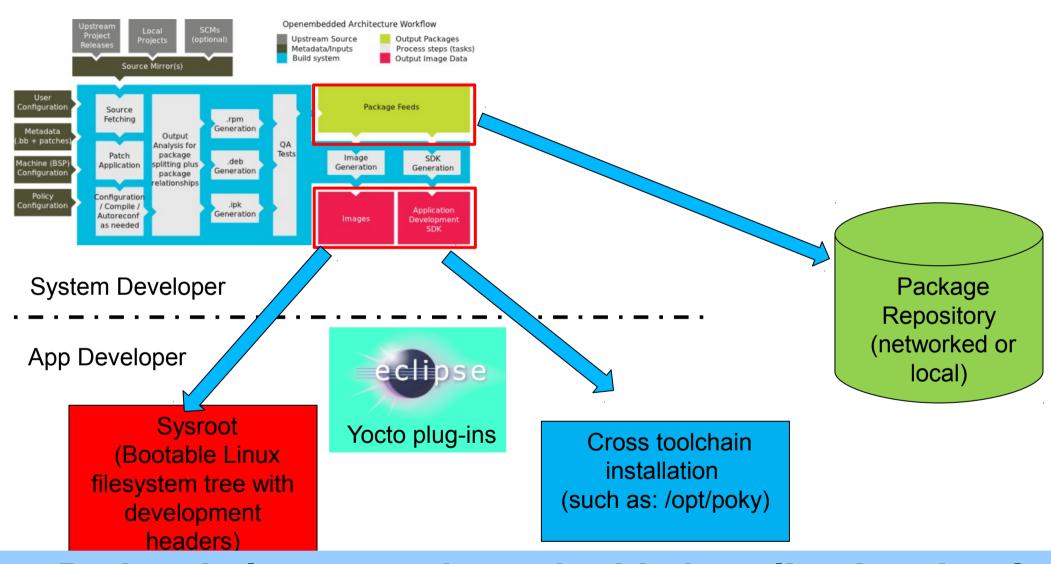
ADT Generation

- Cross toolchain and installation script generated.
- This can be used to set up an application developer's cross development environment to create apps
 - \$MACHINE=qemuarm bitbake poky-image-sato-sdk meta-toolchain package-index

QEMU built for target architecture emulation



Setting up the App Developer

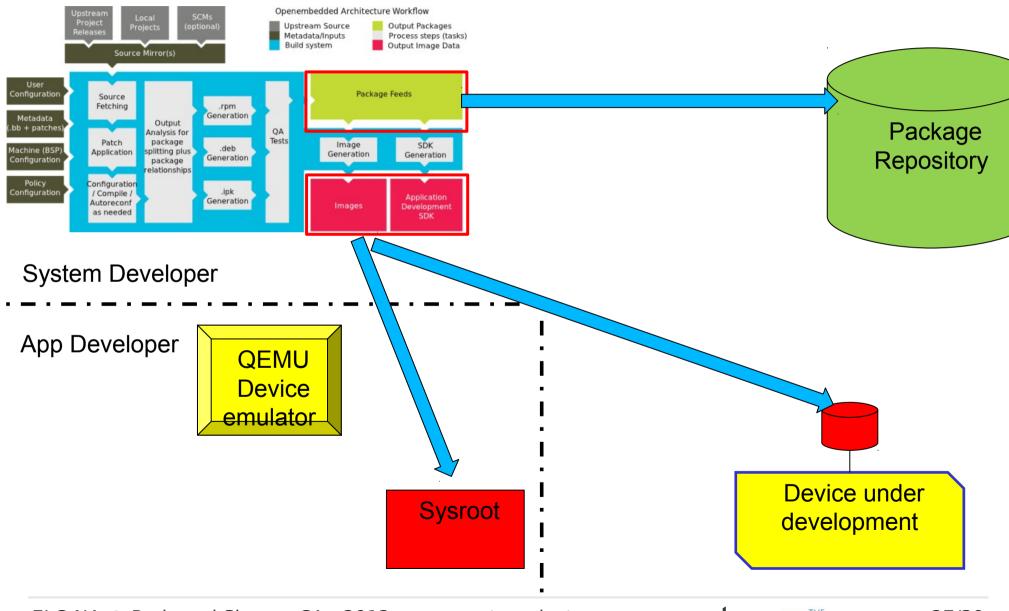


cto Project helps setup the embedded application develor



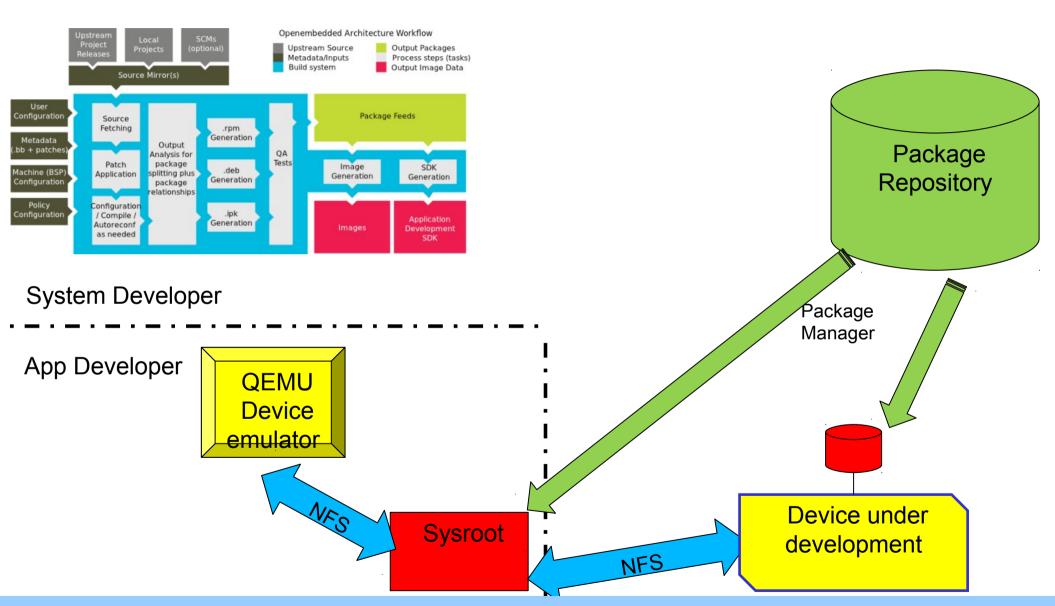


Use NFS/Local Disk w/ Pkg Manager





Use NFS/Local Disk & Pkg Manager



oth Device and Application Development Models Support



Hob 2 Demo





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Yocto Project / Poky 1.1

Hob

graphical interface for selecting options, packages and doing a build

Multilib support

- mix and match 32 and 64 bit binaries on the target
- Pick the architecture on a per package basis
- https://wiki.yoctoproject.org/wiki/Multilib

Initial x32 support

- X86-64 systems running 64 bit registers and 32 bit data types see meta-x32 repository
- System builder tasks now in Eclipse
- Layer tooling -
- Build Statistics Disk IO
- LSB

Yocto Project / Poky 1.2

Hob2

- graphical interface for selecting options and packages and doing a build
- Additional tool to assist with Deployment

Build Appliance

Boots to a mini-x session and Hob2 using vmware or qemu

Build History

Tools for comparing build results

Lots of usability and stability work

Sstate, License manifests

Beyond 1.2

In planning now!

Get involved give your enhancement suggestions by email or bugzilla

Always working to improve the experience

- Error Handling and Output
- Performance improvements (of build system)

Improvements to Hob and Build Appliance

- Proxy settings via preferences
- Improved Deployment tools

Continual update of kernel, userspace

- Clean meta-data (License info, Descriptions, Packaging)
- Improve documentation output and reduce warnings

Other Talks / Activites this week

- Embedded License Compliance Patterns and Antipatterns
 - Beth Flanagan, Thursday at 3:00
- Yocto Project Community BOF
 - Jeff Osier-mixon, 5:15 on Thrusday
- Producing the Beaglebone and Supporting It
 - Koen Koon, Friday at 11:30
- OpenEmbedded A Layered Approach
 - Khem Raj, Friday at 2:00





Take Action Now

- It's not an embedded Linux distribution it creates a custom one for you
 - YP lets you customize your embedded Linux OS
 - YP helps set up the embedded app developer
 - Both device and app development models supported
- Getting started is easy
 - Download the software today
 - Be sure you read the Quick Start to set up your system to use the Yocto Project
 - Build, test on QEMU or real hardware, develop apps

Make an impact - collaboration in its purest sense

Join the community

- #yocto on freenode.irc.net
- http://www.yoctoproject.org
- http://wiki.yoctoproject.org
- Development through public mailing lists:
 - yocto@yoctoproject.org, poky@yoctoproject.org
 http://lists.yoctoproject.org
 - openembedded-core@lists.openembedded.org
- Git Code repositories
 - git://git.yoctoproject.org
 - git://git.openembedded.org
- Bug reporting and features requests via
 - http://bugzilla.yoctoproject.org

Title:yocto-project-transp.eps
Creator:Adobe Illustrator(R) 14.0
CreationDate:09/10/2010
LanguageLevel:2



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