NEED HELP WITH INSTALLATION, MAINTENANCE OR SERVICE?

NINTENDO CUSTOMER SERVICE WWW.NINTENDO.COM

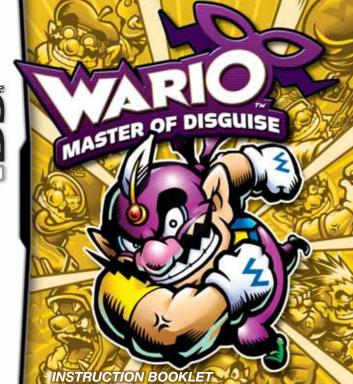
or call 1-800-255-3700 MON. - SUN., 6:00 a.m. to 7:00 p.m., Pacific Time (Times subject to change)

Nintendo

Nintendo of America Inc. P.O. Box 957, Redmond, WA 98073-0957 U.S.A www.nintendo.com



NINTENDO



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions Altered vision Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

- . To reduce the likelihood of a seizure when playing video games:
 - Sit or stand as far from the screen as possible.
 - 2. Play video games on the smallest available television screen.
 - 3. Do not play if you are tired or need sleep.
 - 4. Play in a well-lit room.
 - 5. Take a 10 to 15 minute break every hour.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations multerfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

▲ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- · Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- . Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so
 may cause fatique or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before plaving again.
- · If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

AWARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- · Do not expose battery to excessive physical shock, vibration, or liquids.
- . Do not disassemble, attempt to repair or deform the battery.
- · Do not dispose of battery pack in a fire.
- . Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- . Do not peel or damage the battery label.

Important Legal Information

REV-E

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo des not license the sale or use of products Seal

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

NEED HELP PLAYING A GAME?

Nintendo's game pages, at www.nintendo.com/games, feature walkthroughs, frequently-asked questions, and codes for many of our games. If your answer isn't there, check out our forums where you can exchange tips with other gamers online.

For more information about our forums, visit www.nintendo.com/community.

If you don't have access to the web-site, recorded tips for many titles are available on Nintendo's Power Line at (425) 885-7529. This may be a long-distance call, so please ask permission from whoever pays the phone bill.





ONTENTS • Story and Characters 4 Game Controls 6 Before You Begin 7 Getting Started10 TV Room 12 Game Screen -----14 Moves 16 Disguises 18 Secrets!------26

© 2007 NINTENDO/SUZAK. ALL RIGHTS, INCLUDING THE COPYRIGHTS OF GAME, SCENARIO, MUSIC AND PROGRAM, RESERVED BY NINTENDO AND SUZAK. TM, ® AND THE NINTENDO DS LOGO ARE TRADEMARKS OF NINTENDO. © 2007 NINTENDO.



Hey, listen up! It's me, Wario! Yeah, I know you'd never know it, since I'm wearing this great disguise!

It's all part of my new scheme to get rich! I was watching this stupid TV show about a master thief called The Silver Zephyr, when I had the brilliant idea to break into the show and take it over!

So after I invented a helmet that got me into the TV, I crashed the scene of the crime caper, landed on the head of the show's star, and stole his magic wand. How's that for breaking into the big time?!

E GOODSTYLE

This distinguished wand makes his master into a Master of Disguise! The more gems he eats, the more transformations he can offer his owner!

WARIO

After our garlic-obsessed hero steals Goodstyle, Wario turns himself into a master thief who uses disguises to help him steal everything in his path. But what he wants more than anything is the all-powerful Wishstone!

COUNT CANNOLI

The star of The Silver Zephyr becomes Wario's nemesis after he loses his wand and his TV show to Wario!

CAME CONTROLS

TOP SCREEN V BUTTON MICROPHONE . . . Move left • Fly (Wicked or right Wario onlu) \cap X RUTTON +CONTROL PAD Ш • Jump • (Up) Jump • (Down) Crouch A BUTTON • (Left/Right) Move Move right START **B BUTTON** • Display the

- Close your Nintendo DS to activate Sleep Mode, which will reduce battery consumption. Sleep Mode turns off when you open the Nintendo DS.
- Select menu items
- Transformation actions

TOUCH SCREEN

• Crouch

interact with doors,
 chests, and hat switches

S BEFORE YOU BEGIN

So you gonna play this game or what?! Make sure your Nintendo D5 is turned off and then insert your Wario: Master of Disguise Game Card into the D5 Game Card slot until you hear a click.

When you turn the power on, the screen shown to the right will appear. Once you have read and understood the text, tap the Touch Screen.

On the DS Menu Screen, tap the Wario: Master of Disguise panel to start the game.

 If you have your Nintendo DS start-up mode set to Auto, you can skip this step.
 See the Nintendo DS Instruction Booklet for more information. A HARNING - HEALTH AND SAFETY

BEFORE PLAYING, READ THE HEALTH AND SAFETY PRECAUTIONS BOOKLET FOR INFORTANT INFORMATION ASSULT YOUR HEALTH AND SAFETY.

TO SET AN EXTRA COPT FOR YOUR RESION. SO ONLINE AT www.nintendo.com/freelithos/fety/

Touch the Touch Screen to continue



In this manual, a screenshot with a blue frame indicates game play on the top screen, while one with a red frame shows game play on the Touch Screen.



pause menu

Skip messages

TITLE SCREEN

What's so complicated?! Just tap on the Touch Screen to go to the file-selection screen!



FILE-SELECTION SCREEN

All right, you got three files to choose from. Look on the top screen to see how far you've made it in each file. Choose a game file and tap the one you want to play. What, you want to start a new game? Just choose one without a name! You'll start on my adventure as soon as you're done naming your file.



NAME-ENTRY SCREEN

Tap the letters on the Touch Screen to name your file. When you're done naming your file, tap 7. If you make a mistake, tap 🚳 to erase. If you can't decide what your file name is, just pick your real name, nickname...or whatever!



Saving Your Game

Use the hat-shaped switches P17 to save your game. The game will also save on its own whenever you finish a chapter or after you check out the coffee-table book P13. It's what us famous game designers call an auto-save feature. Maybe now you won't go crying about losing your progress! When you want to erase

your file, choose 🎓 on the file-selection screen. I gotta warn you, once you erase a file, it's gone forever!







CETTING STARTED



I'M OFF TO TV LAND!

Pick an episode with the TV remote in my room PI2~13, and I'll fly off into a TV show to steal piles of treasure! But watch it, if you get attacked and lose all of my hearts, the game is over. Know what that means? You get to start over from the last place you saved or the beginning of the episode.

8

CLOBBER ENEMIES TO GET TREASURE!

Surrounded by enemies? Use one of my actions P16~25 to take the chumps down! Enemies drop coins and gems when they get defeated. You better pick 'em up! And don't even think about walking by a treasure chest without crackin' it open! Unlock it

and swipe everything that's inside |>P17 !





DISGUISES

Every stage is filled with traps and tricky situations that I can get through with my disguises. So when you're stuck, try using different disguises \(\rightarrow 118 \cdot 25 \). To get more disguises and more powers, you're gonna have to find Guise Gems and Mastery Gems.



E

BEAT UP BOSSES!

I was THIS close to an awesome treasure, and then this boss shows up! It's a hassle, but you can't beat a stage until you beat that boss down. I'll make my way back to my TV room when you're done. So hang in there! You'll see hints in the lower-left corner of the screen about which disguise you should use, shown as one of the icons from the upper screen. You might wanna pay attention!



DISGUISE HINT

BOSS'S HP



TYROOM

WARIO'S TV ROOM

I've got a TV remote and coffee-table book stashed in my room. Just tap one!



TV REMOTE

Tap the TV remote, and a bunch of episode names will appear on the TV. You can use them to jump into the TV and get the adventure rolling. Your current episode and all you've beaten are shown on the list.



Did you remember to hit a hat switch to save your progress >P17 ?! If you did, you get to start again from that point.

COFFEE-TABLE BOOK

Read the coffee-table book to check out my amazing battle career! You can be inspired by the enemies I beat and the traps I defeated! Just tap the coffee-table book to select it!



BOOK MENU

TREASURES	This is all my loot! Select one of the four categories then tap a medal. You'll see it's treasure information on the top screen.
ENEMIES	Feast your eyes on all the enemies I've encountered. Tap an enemy to see stuff like its name and how many times I've clobbered it.
MINIGAMES	Here you get to play with all the minigame traps I've beaten. Pretty good deal, huh?! Choose a minigame to play, choose a difficulty, and then tap START.
CATALOG	The catalog includes the episodes you've cleared. Tap an episode to see a bunch of information, like how long it took you to beat it.



CAME SCREEN



WHAT YOU'LL SEE WHEN YOU PLAY!



See that study man on the Touch Screen? That's me...WARIO! Now get me some treasure!

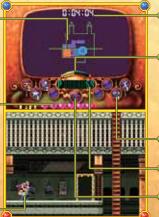
MAP

This is a map, stupid! The blinking spot is where I am. The orange areas are places I gotta explore.

LIFE

If you get hit by an enemy, you'll lose life. Actually, I'll lose life, so don't do it! Your game is over when you run out of life. Pick up to get more life.

WARIO



TIME PLAYED IN

DISGUISE POWER

Collect small gems to fill the meter and level up your disguises.

DISGUISES

EARNINGS

YOUR CURRENT DISGUISE



Listen up! Wherever you go, keep an eye out for three important things: treasure chests, hat switches, and doors.







TREASURE CHEST

HAT SWITCH

DOOR

Pause Menu

Press START while playing to pause and get to the pause menu. Then you can tap anything in the menu to choose it.

Options	Adjust your microphone Sensitivity or background music and sound effects volume.
Disguise Tutorials	Get a refresher course from Goodstyle on how to use disguises.
Quit	Choose this to suspend the game and stop playing. Then you can restart from where you left off when you play next. If you don't save your game progress along the way, you'll lose your treasure data, too!
Return to TV Room	Go back to the TV room and save your treasure data. If you don't save your game progress, you'll have to restart from the beginning of the episode.
Return to Game	Tap this to go back to the game.

MOVES



PRESS LEFT OR RIGHT ON THE +CONTROL PAD OR PRESS THE V BUTTON OR A BUTTON.

Press left on the +Control Pad or the Y Button to move left. Press right on the +Control Pad or the A Button to move right. You gotta know this!



PRESS DOWN ON THE +CONTRO

Press down on the +Control Pad or the B Button to crouch. Useful for crawling through tight places and dodging enemy attacks!





PRESS UP ON THE +CONTROL PAD OR THE X BUTTON

Press up on the +Control Pad or the X Button to leap into the air! I can also jump on enemies.



Open Doors and Treasure Chests/ Save Your Progress TAP THE TEXT BUBBLE.

A text bubble pops up whenever I get near a door or treasure chest. Tap it to send me through the door or open the chest. Oh, and another thing: tap the text bubble over a hat switch to save your game progress!



Treasure Chests

There's a bunch of types of treasure chests. I even made a list of 'em below.



Treasure

These things are stuffed with loot! Check 'em out in the coffee-table book inside my TV room P13!



Green Treasure Green chests have new disguises, energu drink bottles that give me extra life, or items that boost my transformation ability.



Purple Treasure

These chests have maps inside $\rightarrow P14$. Or you might even find an item you gotta get.





DISCUISES





THIEF WARIO

Draw a check mark on me! I can be disguised as the silent-but-deadly Thief Wario! Oh, and I can jump high and I'll tackle when you tap the Touch Screen.

GRAB SMALL YELLOW
GEMS [] TO LEVEL UP!







COSMIC WARIO

DISGUISE POWERED BY THE COSMIC GUISE GEM!

Draw a circle around my head to put me into my Cosmic Wario disguise. Tap the Touch Screen to fire laser beams in that direction!















SPARKY WARIO

DISGUISE POWERED BY THE SPARKY GUISE GEM!

Draw a ₹ over me to disguise me!
Then you can tap the Touch Screen to
light up a dark room. I can open
treasure chests in the pitch dark
when I'm wearing the Sparky Wario
disguise.



GRAB SMALL BLACK GEMS





CAPTAIN WARIO

DISGUISE POWERED BY THE CAPTAIN GUISE GEM!

Draw a ship's prow around my belly and I'll assume my Captain Wario disguise! I rule above water and below it! Sketch sideways on the Touch Screen to speed across water. That's what I call sea legs!









GRAB THE TINY BLUE 'GEMS [] TO LEVEL UP!



DRAGON WARIO

DISGUISE POWERED BY THE DRAGON GUISE GEM!

Go ahead, draw a big tail on me to disguise me as Dragon Wario! If you thought my garlic breath was bad, get a load of this: I can belch fire and destroy blocks! What? So I'm heavy enough to fall through thin floors... Don't talk about my weight! I might be tough on the outside, but I'm soft and gooey on the inside...





GRAB TINY RED GEMS





WICKED WARIO

DISGUISE POWERED BY THE WICKED GUISE GEM!

Draw a wing on my back, and I can fly! Then you can blow into the microphone and I'll take to the skies like a fat, stinky bird!







SECRETS!



GENIUS WARIO

What? Hit a dead end?! Disguise yourself as Genius Wario and look around! You'll be able to see all kinds of invisible stuff. Hey...that was some brilliant advice! You should try other disguises when you're stuck.





ORANGE ROOMS

Look at the map, loser! See those orange rooms? That means you still have traps that you need to figure out. Better go back and check them out. If you're having a difficult time beating 'em, go check out other places to find a solution.





STAFF CREDITS





Yutaka Hirata Azusa Tajima Akira Kinashi

- ₩ario Supervisor
 Hiroji Kiyotake
- Game Design

 Daisuke Ike

 Koii Watanabe

Yutaka Hirata

Programming

Masaaki Kobayashi Kazuhiko Kirinashizawa Hiroaki Sekiguchi Kodai Uno Satoshi Iwai

Graphic Design

Hideo Nakajima Shiro Endo Mika Maeda Noriko Hotta Kanako Kohyama Mitsuhiro Ariga Keiichi Miura Chika Yamamoto Scenario

Saiko Takahori Daisuke Ike

- Music
 Kenji Hikita
- North American Localization

Alan Averill Julian Chunovic Thomas Connery Steven Grimm

NOA Localization
Management

Jeff Miller Leslie Swan Bill Trinen Nate Bihldorff

- Game Testing
 NOA Product Testing
- Testing Support

 Kazuhiro Yoshikawa
 Shingo Okamoto

Artwork

Ryo Koizumi Yuka Kotaki Nanako Kinoshita Yasuo Inoue

- Illustrations
 Yu Kitai
 Masanori Sato
 Yuri Adachi
- Illustrations
 Supervisor
 Yusuke Nakano
- Promotion

Kenta Nakamura
Special Thanks

- Asuka Komaba Eri Tamura Keita Minato
- Producers

 Masahiro Yonezawa

 Hitoshi Yamagami
- Executive Producer
 Satoru Iwata





NOTES

Warranty & Service Information

You may need only simple instructions to correct a problem with your product. Try our website at www.nintendo.com or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer. Hours of operation are 6 a.m. to 7 p.m., Pacific Time, Monday-Sunday (times subject to change). If the problem cannot be solved with the trouble-hooting information available online or over the telephone, you will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

HARDWARE WARRANTY

Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that the hardware product shall be free from defects in material and workmanship for twelve (12) months from the date of purchase. If a defect overed by this warranty ports during this warranty period, Nintendo will repair or replace the defective hardware product or component, free of charge. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Nintendo's satisfaction, that the product was purchased within the last 12 months.

GAME & ACCESSORY WARRANTY

Nintendo warrants to the original purchaser that the product (games and accessories) shall be free from defects in material and workmanship for a period of three (3) months from the date of purchase. If a defect covered by this warranty occurs during this three (3) month warranty period, Nintendo will repair or replace the defective product, free of thrace.

SERVICE AFTER EXPIRATION OF WARRANTY

Please try our website at www.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricting. In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LDSS OR DANAGE, to Nintendo. Please do not send any products to Nintendo without contacting us the contacting as the contacting of the c

WARRANTY LIMITATIONS

THIS WARRANTY SHALL NOT APPLY IF THIS PRODUCT: (a) IS USED WITH PRODUCTS NOT SOLD OR LICENSED BY NINTENDO (INCLUDING, BUT NOT LIMITED TO, NON-LICENSED GAME ENHANCEMENT AND COPIER DEVICES, ADAPTERS, AND POWER SUPPLIES; (b) IS USED FOR COMMERCIAL PURPOSES (INCLUDING RENTAL); (c) IS MODIFIED OR TAMPERED WITH; (d) IS DAMAGED BY NEGLIGENCE, ACCIDENT, UNREASONABLE USE, OR YOTHER CAUSES LINRELATED TO DEFECTIVE MATERIALS OR WORKMANSHIP: OR (a) HAS HAD THE SERIAL NUMBER ALTERED DEFACED OR REMOVED.

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS. FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED IN DURATION TO THE WARRANTY PERIODS DESCRIBED ABOVE (12 MONTHS OR 3 MONTHS, AS APPLICABLE). IN 10 CEVENT SUB-INITIENDO BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY IMPLIED OR EXPRESS WARRANTIES. SOME STATES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS OR EXCLUSION OF CONSEQUENTIAL OR INCIDENTAL DAMAGES. SO THE ABOVE LIMITATIONS MAY NOT APPLY TO YOU.

This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province.

Nintendo's address is: Nintendo of America Inc., P.O. Box 957, Redmond, WA 98073-0957 U.S.A.

This warranty is only valid in the United States and Canada.